**FIGHTERS**

* **S92-TMC**
  + Manufacturer: Hammerhead Ind.
  + Cost: 7m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 2
  + Point-Defence Mounts: 4
  + Hangar Space: 1
  + Navigation: 20/25
  + Hull Armour: 03/25
  + Shield Strength: 01/25
  + Length: 18m
  + Max Crew: 1
  + Energy Use:
* **S97-TRN**
  + Manufacturer: Hammerhead Ind.
  + Cost: 9m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 4
  + Point-Defence Mounts: 3
  + Hangar Space: 0
  + Navigation: 20/25
  + Hull Armour: 02/25
  + Shield Strength: 01/25
  + Length: 24m
  + Max Crew: 1
  + Extra Rooms: 0
  + Energy Use:
* **Beyond**
  + Manufacturer: Beatrice R&D
  + Cost: 9m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 2
  + Point-Defence Mounts: 3
  + Hangar Space: 2
  + Navigation: 24/25
  + Hull Armour: 04/25
  + Shield Strength: 01/25
  + Length: 16m
  + Max Crew: 2
  + Extra Rooms: 0
  + Energy Use:
* **Wasp**
  + Manufacturer: Federation Navy
  + Cost: 11m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 4
  + Point-Defence Mounts: 2
  + Hangar Space: 0
  + Navigation: 21/25
  + Hull Armour: 04/25
  + Shield Strength: 01/25
  + Length: 20m
  + Max Crew: 1
  + Extra Rooms: 0
  + Energy Use:
* **Moth**
  + Manufacturer: Federation Navy
  + Cost: 13m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 4
  + Point-Defence Mounts: 4
  + Hangar Space: 3
  + Navigation: 18/25
  + Hull Armour: 05/25
  + Shield Strength: 01/25
  + Length: 26m
  + Max Crew: 2
  + Extra Rooms: 0
  + Energy Use:
* **Tomahawk**
  + Manufacturer: Red Dagger Pirates
  + Cost: 13m
  + Spinal Weapon Mounts: 4
  + Broadside Turret Mounts: 4
  + Point-Defence Mounts: 2
  + Hangar Space: 0
  + Navigation: 24/25
  + Hull Armour: 02/25
  + Shield Strength: 01/25
  + Length: 18m
  + Max Crew: 1
  + Extra Rooms: 0
  + Energy Use:
* **PI V17**
  + Manufacturer: Pulsar Inc.
  + Cost: 13m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 4
  + Point-Defence Mounts: 4
  + Hangar Space: 3
  + Navigation: 22/25
  + Hull Armour: 04/25
  + Shield Strength: 01/25
  + Length: 24m
  + Max Crew: 2
  + Extra Rooms: 0
  + Energy Use:
* **Pike**
  + Manufacturer: Red Dagger Pirates
  + Cost: 15m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 6
  + Point-Defence Mounts: 2
  + Hangar Space: 1
  + Navigation: 22/25
  + Hull Armour: 02/25
  + Shield Strength: 01/25
  + Length: 21m
  + Max Crew: 2
  + Extra Rooms: 0
  + Energy Use:
* **X61 Stark**
  + Manufacturer: Triglav Innovations
  + Cost: 15m
  + Spinal Weapon Mounts: 4
  + Broadside Turret Mounts: 4
  + Point-Defence Mounts: 2
  + Hangar Space: 2
  + Navigation: 21/25
  + Hull Armour: 03/25
  + Shield Strength: 03/25
  + Length: 24m
  + Max Crew: 1
  + Extra Rooms: 0
  + Energy Use:
* **Knight**
  + Manufacturer: Blackhawk Elite
  + Cost: 18m
  + Spinal Weapon Mounts: 4
  + Broadside Turret Mounts: 4
  + Point-Defence Mounts: 4
  + Hangar Space: 3
  + Navigation: 20/25
  + Hull Armour: 05/25
  + Shield Strength: 01/25
  + Length: 28m
  + Max Crew: 1
  + Extra Rooms: 0
  + Energy Use:
* **Yōkai**
  + Manufacturer: Talons
  + Cost: 18m
  + Spinal Weapon Mounts: 4
  + Broadside Turret Mounts: 6
  + Point-Defence Mounts: 4
  + Hangar Space: 0
  + Navigation: 22/25
  + Hull Armour: 03/25
  + Shield Strength: 01/25
  + Length: 23m
  + Max Crew: 1
  + Extra Rooms: 0
  + Energy Use:
* **"Scab"**
  + Manufacturer: Heralds
  + Cost: 30m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 6
  + Point-Defence Mounts: 2
  + Hangar Space: 2
  + Navigation: 23/25
  + Hull Armour: 06/25
  + Shield Strength: 03/25
  + Length: 25m
  + Max Crew: 2
  + Extra Rooms: 0
  + Energy Use:

**FRIGATES**

* **S47-LTM**
  + Manufacturer: Hammerhead Ind.
  + Cost: 18m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 6
  + Point-Defence Mounts: 4
  + Hangar Space: 4
  + Navigation: 15/25
  + Hull Armour: 06/25
  + Shield Strength: 02/25
  + Length: 120m
  + Max Crew: 12
  + Extra Rooms: 7
  + Energy Use:
* **M8-GG**
  + Manufacturer: Hammerhead Ind.
  + Cost: 20m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 8
  + Point-Defence Mounts: 3
  + Hangar Space: 3
  + Navigation: 16/25
  + Hull Armour: 05/25
  + Shield Strength: 03/25
  + Length: 135m
  + Max Crew: 10
  + Extra Rooms: 9
  + Energy Use: DOOS
* **Rusalka**
  + Manufacturer: Talons
  + Cost: 34m
  + Spinal Weapon Mounts: 4
  + Broadside Turret Mounts: 12
  + Point-Defence Mounts: 5
  + Hangar Space: 3
  + Navigation: 17/25
  + Hull Armour: 07/25
  + Shield Strength: 03/25
  + Length: 139m
  + Max Crew: 12
  + Extra Rooms: 8
  + Energy Use:
* **"Grin"**
  + Manufacturer: Heralds
  + Cost: 60m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 12
  + Point-Defence Mounts: 2
  + Hangar Space: 5
  + Navigation: 18/25
  + Hull Armour: 09/25
  + Shield Strength: 04/25
  + Length: 132m
  + Max Crew: 9
  + Extra Rooms: 8
  + Energy Use: DOOS

**DESTROYERS**

* **K792-UN4**
  + Manufacturer: Hammerhead Ind.
  + Cost: 24m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 8
  + Point-Defence Mounts: 6
  + Hangar Space: 8
  + Navigation: 12/25
  + Hull Armour: 10/25
  + Shield Strength: 03/25
  + Length: 210m
  + Max Crew: 32
  + Extra Rooms: 10
  + Energy Use:
* **V77-SLT**
  + Manufacturer: Hammerhead Ind.
  + Cost: 26m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 10
  + Point-Defence Mounts: 3
  + Hangar Space: 5
  + Navigation: 12/25
  + Hull Armour: 10/25
  + Shield Strength: 04/25
  + Length: 240m
  + Max Crew: 40
  + Extra Rooms: 12
  + Energy Use:
* **Voyage**
  + Manufacturer: Beatrice R&D
  + Cost: 26m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 8
  + Point-Defence Mounts: 4
  + Hangar Space: 9
  + Navigation: 13/25
  + Hull Armour: 10/25
  + Shield Strength: 04/25
  + Length: 242m
  + Max Crew: 46
  + Extra Rooms: 15
  + Energy Use:
* **Dart**
  + Manufacturer: Red Dagger Pirates
  + Cost: 28m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 10
  + Point-Defence Mounts: 5
  + Hangar Space: 6
  + Navigation: 16/25
  + Hull Armour: 09/25
  + Shield Strength: 04/25
  + Length: 223m
  + Max Crew: 38
  + Extra Rooms: 10
  + Energy Use:
* **Wolf**
  + Manufacturer: Federation Navy
  + Cost: 28m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 8
  + Point-Defence Mounts: 5
  + Hangar Space: 10
  + Navigation: 10/25
  + Hull Armour: 12/25
  + Shield Strength: 04/25
  + Length: 236m
  + Max Crew: 44
  + Extra Rooms: 13
  + Energy Use: DOO
* **Longbow**
  + Manufacturer: Red Dagger Pirates
  + Cost: 30m
  + Spinal Weapon Mounts: 6
  + Broadside Turret Mounts: 10
  + Point-Defence Mounts: 4
  + Hangar Space: 6
  + Navigation: 14/25
  + Hull Armour: 10/25
  + Shield Strength: 04/25
  + Length: 235m
  + Max Crew: 42
  + Extra Rooms: 12
  + Energy Use:
* **Vulture**
  + Manufacturer: Federation Navy
  + Cost: 30m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 14
  + Point-Defence Mounts: 6
  + Hangar Space: 6
  + Navigation: 11/25
  + Hull Armour: 13/25
  + Shield Strength: 04/25
  + Length: 229m
  + Max Crew: 42
  + Extra Rooms: 12
  + Energy Use: DOO
* **PI Vd3**
  + Manufacturer: Pulsar Inc.
  + Cost: 32m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 12
  + Point-Defence Mounts: 7
  + Hangar Space: 10
  + Navigation: 13/25
  + Hull Armour: 11/25
  + Shield Strength: 04/25
  + Length: 252m
  + Max Crew: 56
  + Extra Rooms: 15
  + Energy Use: DOOS
* **X33 Tribe**
  + Manufacturer: Triglav Innovations
  + Cost: 36m
  + Spinal Weapon Mounts: 6
  + Broadside Turret Mounts: 12
  + Point-Defence Mounts: 6
  + Hangar Space: 7
  + Navigation: 13/25
  + Hull Armour: 12/25
  + Shield Strength: 04/25
  + Length: 247m
  + Max Crew: 44
  + Extra Rooms: 14
  + Energy Use:
* **Viking**
  + Manufacturer: Blackhawk Elite
  + Cost: 42m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 14
  + Point-Defence Mounts: 5
  + Hangar Space: 11
  + Navigation: 10/25
  + Hull Armour: 14/25
  + Shield Strength: 04/25
  + Length: 255m
  + Max Crew: 48
  + Extra Rooms: 13
  + Energy Use: DOOD
* **Acheri**
  + Manufacturer: Talons
  + Cost: 45m
  + Spinal Weapon Mounts: 6
  + Broadside Turret Mounts: 14
  + Point-Defence Mounts: 6
  + Hangar Space: 7
  + Navigation: 14/25
  + Hull Armour: 11/25
  + Shield Strength: 04/25
  + Length: 244m
  + Max Crew: 46
  + Extra Rooms: 12
  + Energy Use:
* **"Carapace"**
  + Manufacturer: Heralds
  + Cost: 70m
  + Spinal Weapon Mounts: 7
  + Broadside Turret Mounts: 14
  + Point-Defence Mounts: 5
  + Hangar Space: 10
  + Navigation: 16/25
  + Hull Armour: 13/25
  + Shield Strength: 05/25
  + Length: 237m
  + Max Crew: 36
  + Extra Rooms: 12
  + Energy Use:

**CRUISERS**

* **S07-DD**
  + Manufacturer: Hammerhead Ind.
  + Cost: 40m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 12
  + Point-Defence Mounts: 4
  + Hangar Space: 7
  + Navigation: 06/25
  + Hull Armour: 15/25
  + Shield Strength: 05/25
  + Length: 498m
  + Max Crew: 280
  + Extra Rooms: 14
  + Energy Use:
* **TCO-7B**
  + Manufacturer: Hammerhead Ind.
  + Cost: 42m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 10
  + Point-Defence Mounts: 8
  + Hangar Space: 10
  + Navigation: 05/25
  + Hull Armour: 13/25
  + Shield Strength: 06/25
  + Length: 512m
  + Max Crew: 300
  + Extra Rooms: 14
  + Energy Use: D
* **Prospect**
  + Manufacturer: Beatrice R&D
  + Cost: 44m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 8
  + Point-Defence Mounts: 8
  + Hangar Space: 9
  + Navigation: 08/25
  + Hull Armour: 13/25
  + Shield Strength: 07/25
  + Length: 480m
  + Max Crew: 320
  + Extra Rooms: 16
  + Energy Use:
* **Manticore**
  + Manufacturer: Federation Navy
  + Cost: 48m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 18
  + Point-Defence Mounts: 4
  + Hangar Space: 14
  + Navigation: 06/25
  + Hull Armour: 14/25
  + Shield Strength: 06/25
  + Length: 491m
  + Max Crew: 310
  + Extra Rooms: 13
  + Energy Use:
* **Chimera**
  + Manufacturer: Federation Navy
  + Cost: 48m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 12
  + Point-Defence Mounts: 14
  + Hangar Space: 8
  + Navigation: 04/25
  + Hull Armour: 16/25
  + Shield Strength: 06/25
  + Length: 488m
  + Max Crew: 290
  + Extra Rooms: 14
  + Energy Use:
* **Glaive**
  + Manufacturer: Red Dagger Pirates
  + Cost: 52m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 18
  + Point-Defence Mounts: 4
  + Hangar Space: 14
  + Navigation: 08/25
  + Hull Armour: 12/25
  + Shield Strength: 06/25
  + Length: 502m
  + Max Crew: 280
  + Extra Rooms: 12
  + Energy Use:
* **PI VC9**
  + Manufacturer: Pulsar Inc.
  + Cost: 54m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 14
  + Point-Defence Mounts: 9
  + Hangar Space: 17
  + Navigation: 06/25
  + Hull Armour: 15/25
  + Shield Strength: 07/25
  + Length: 523m
  + Max Crew: 340
  + Extra Rooms: 17
  + Energy Use:
* **X21 Riptide**
  + Manufacturer: Triglav Innovations
  + Cost: 58m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 18
  + Point-Defence Mounts: 6
  + Hangar Space: 10
  + Navigation: 15/25
  + Hull Armour: 14/25
  + Shield Strength: 06/25
  + Length: 514m
  + Max Crew: 310
  + Extra Rooms: 14
  + Energy Use: D
* **Orestes**
  + Manufacturer: Luos Syndicate
  + Cost: 60m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 20
  + Point-Defence Mounts: 6
  + Hangar Space: 10
  + Navigation: 05/25
  + Hull Armour: 15/25
  + Shield Strength: 06/25
  + Length: 480m
  + Max Crew: 320
  + Extra Rooms: 15
  + Energy Use:
* **Myrmidon**
  + Manufacturer: Blackhawk Elite
  + Cost: 54m
  + Spinal Weapon Mounts: 4
  + Broadside Turret Mounts: 20
  + Point-Defence Mounts: 8
  + Hangar Space: 13
  + Navigation: 03/25
  + Hull Armour: 18/25
  + Shield Strength: 07/25
  + Length: 535m
  + Max Crew: 340
  + Extra Rooms: 15
  + Energy Use:
* **Er'el**
  + Manufacturer: Talons
  + Cost: 66m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 22
  + Point-Defence Mounts: 6
  + Hangar Space: 10
  + Navigation: 06/25
  + Hull Armour: 14/25
  + Shield Strength: 07/25
  + Length: 527m
  + Max Crew: 300
  + Extra Rooms: 14
  + Energy Use:
* **"Waltz"**
  + Manufacturer: Heralds
  + Cost: 92m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 24
  + Point-Defence Mounts: 4
  + Hangar Space: 13
  + Navigation: 07/25
  + Hull Armour: 16/25
  + Shield Strength: 08/25
  + Length: 509m
  + Max Crew: 290
  + Extra Rooms: 14
  + Energy Use:

**BATTLESHIPS**

* **Excursion**
  + Manufacturer: Beatrice R&D
  + Cost: 60m
  + Spinal Weapon Mounts: 1
  + Broadside Turret Mounts: 24
  + Point-Defence Mounts: 10
  + Hangar Space: 21
  + Navigation: 03/25
  + Hull Armour: 17/25
  + Shield Strength: 07/25
  + Length: 878m
  + Max Crew: 1,900
  + Extra Rooms: 15
  + Energy Use:
* **G8-BS**
  + Manufacturer: Hammerhead Ind.
  + Cost: 62m
  + Spinal Weapon Mounts: 1
  + Broadside Turret Mounts: 26
  + Point-Defence Mounts: 12
  + Hangar Space: 24
  + Navigation: 01/25
  + Hull Armour: 20/25
  + Shield Strength: 07/25
  + Length: 1.1km
  + Max Crew: 2,200
  + Extra Rooms: 18
  + Energy Use: DODO
* **Ogre**
  + Manufacturer: Federation Navy
  + Cost: 70m
  + Spinal Weapon Mounts: 1
  + Broadside Turret Mounts: 22
  + Point-Defence Mounts: 12
  + Hangar Space: 15
  + Navigation: 03/25
  + Hull Armour: 18/25
  + Shield Strength: 07/25
  + Length: 1.1km
  + Max Crew: 2,400
  + Extra Rooms: 18
  + Energy Use:
* **Halberd**
  + Manufacturer: Red Dagger Pirates
  + Cost: 7
  + 2m
  + Spinal Weapon Mounts: 1
  + Broadside Turret Mounts: 22
  + Point-Defence Mounts: 12
  + Hangar Space: 24
  + Navigation: 01/25
  + Hull Armour: 18/25
  + Shield Strength: 08/25
  + Length: 1.1km
  + Max Crew: 2,100
  + Extra Rooms: 16
  + Energy Use:
* **PI Vb6**
  + Manufacturer: Pulsar Inc.
  + Cost: 70m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 30
  + Point-Defence Mounts: 6
  + Hangar Space: 15
  + Navigation: 03/25
  + Hull Armour: 20/25
  + Shield Strength: 08/25
  + Length: 1.2km  
      
    - Max Crew: 2,500  
      
    - Extra Rooms: 19  
      
    - Energy Use: DOODOX
* **Skinwalker**
  + Manufacturer: Federation Navy
  + Cost: 74m
  + Spinal Weapon Mounts: 1
  + Broadside Turret Mounts: 26  
      
    - Point-Defence Mounts: 12  
      
    - Hangar Space: 24  
      
    - Navigation: 03/25  
      
    - Hull Armour: 18/25  
      
    - Shield Strength: 07/25  
      
    - Length: 1km  
      
    - Max Crew: 2,200  
      
    - Extra Rooms: 17  
      
    - Energy Use:
* **Troilus**
  + Manufacturer: Luos Syndicate
  + Cost: 85m
  + Spinal Weapon Mounts: 1
  + Broadside Turret Mounts: 30
  + Point-Defence Mounts: 9
  + Hangar Space: 18
  + Navigation: 02/25
  + Hull Armour: 17/25
  + Shield Strength: 07/25
  + Length: 994m
  + Max Crew: 2,300
  + Extra Rooms: 17
  + Energy Use:
* **X7 Phantom**
  + Manufacturer: Triglav Innovations
  + Cost: 96m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 28
  + Point-Defence Mounts: 6
  + Hangar Space: 18
  + Navigation: 02/25
  + Hull Armour: 17/25
  + Shield Strength: 07/25
  + Length: 1km
  + Max Crew: 2,100
  + Extra Rooms: 17
  + Energy Use:
* **Razertail**
  + Manufacturer: Luos Syndicate
  + Cost: 100m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 30
  + Point-Defence Mounts: 8
  + Hangar Space: 21
  + Navigation: 03/25
  + Hull Armour: 20/25
  + Shield Strength: 08/25
  + Length: 1.2km
  + Max Crew: 2,400
  + Extra Rooms: 18
  + Energy Use:
* **Paladin**
  + Manufacturer: Blackhawk Elite
  + Cost: 105m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 32
  + Point-Defence Mounts: 11
  + Hangar Space: 18
  + Navigation: 03/25
  + Hull Armour: 22/25
  + Shield Strength: 09/25
  + Length: 1.4km
  + Max Crew: 2,500
  + Extra Rooms: 19
  + Energy Use:
* **Ophanim**
  + Manufacturer: Talons
  + Cost: 112m
  + Spinal Weapon Mounts: 2
  + Broadside Turret Mounts: 30
  + Point-Defence Mounts: 10
  + Hangar Space: 23
  + Navigation: 08/25
  + Hull Armour: 19/25
  + Shield Strength: 08/25
  + Length: 1.6km
  + Max Crew: 2,200
  + Extra Rooms: 17
  + Energy Use:
* **"Pyramid"**
  + Manufacturer: Heralds
  + Cost: 150m
  + Spinal Weapon Mounts: 3
  + Broadside Turret Mounts: 32
  + Point-Defence Mounts: 10
  + Hangar Space: 26
  + Navigation: 03/25
  + Hull Armour: 23/25
  + Shield Strength: 10/25
  + Length: 1.6km
  + Max Crew: 2,300
  + Extra Rooms: 19
  + Energy Use:

**CARRIERS**

Carriers forgo the traditional broadside weapon approach and roll with having a large amount of hangar space.

* **ID-9F**
  + Manufacturer: Hammerhead Ind.
  + Cost: 78m
  + Spinal Weapon Mounts: 0
  + Broadside Turret Mounts: 0
  + Point-Defence Mounts: 10
  + Hangar Space: 54
  + Navigation: 02/25
  + Hull Armour: 19/25
  + Shield Strength: 08/25
  + Length: 1.6km
  + Max Crew: 2,800
  + Extra Rooms: 18
  + Energy Use:
* **Abyss**
  + Manufacturer: Beatrice R&D
  + Cost: 80m
  + Spinal Weapon Mounts: 0
  + Broadside Turret Mounts: 0
  + Point-Defence Mounts: 15
  + Hangar Space: 52
  + Navigation: 19/25
  + Hull Armour: 08/25
  + Shield Strength: 07/25
  + Length: 1.6km
  + Max Crew: 2,800
  + Extra Rooms: 18
  + Energy Use:
* **Typhon**
  + Manufacturer: Federation Navy
  + Cost: 90m
  + Spinal Weapon Mounts: 0
  + Broadside Turret Mounts: 0
  + Point-Defence Mounts: 13
  + Hangar Space: 54
  + Navigation: 01/25
  + Hull Armour: 21/25
  + Shield Strength: 09/25
  + Length: 1.7km
  + Max Crew: 3,000
  + Extra Rooms: 22
  + Energy Use: DODDOX
* **Ouranos**
  + Manufacturer: Luos Syndicate
  + Cost: 100m
  + Spinal Weapon Mounts: 0
  + Broadside Turret Mounts: 0
  + Point-Defence Mounts: 12
  + Hangar Space: 60
  + Navigation: 01/25
  + Hull Armour: 22/25
  + Shield Strength: 08/25
  + Length: 1.7km
  + Max Crew: 2,700
  + Extra Rooms: 17
  + Energy Use:
* **Asmodai**
  + Manufacturer: Talons
  + Cost: 100m
  + Spinal Weapon Mounts: 0
  + Broadside Turret Mounts: 6
  + Point-Defence Mounts: 16
  + Hangar Space: 50
  + Navigation: 01/25
  + Hull Armour: 20/25
  + Shield Strength: 08/25
  + Length: 2.2km
  + Max Crew: 3,200
  + Extra Rooms: 19
  + Energy Use:
* **Gáe Bulg**
  + Manufacturer: Blackhawk Elite
  + Cost: 120m
  + Spinal Weapon Mounts: 1
  + Broadside Turret Mounts:
  + Point-Defence Mounts: 16
  + Hangar Space: 66
  + Navigation: 01/25
  + Hull Armour: 19/25
  + Shield Strength: 08/25
  + Length: 2.5km
  + Max Crew: 3,800
  + Extra Rooms: 20
  + Energy Use:

**DREADNOUGHTS**

Large behemoths of the battlefield. The mere appearance sends ripples across the galaxy. Owning one is sure to attract a lot of attention.

* **Gungnir**
  + Manufacturer: Blackhawk Elite
  + Cost: 300m
  + Spinal Weapon Mounts: 5
  + Broadside Turret Mounts: 36
  + Point-Defence Mounts: 16
  + Hangar Space: 38
  + Navigation: 00/25
  + Hull Armour: 40/25
  + Shield Strength: 10/25
  + Length: 6.5km
  + Max Crew: 6,000
  + Extra Rooms: 32
  + Energy Use:
* **Dhyana**
  + Manufacturer: Triglav Innovations
  + Cost: 340m
  + Spinal Weapon Mounts: 6
  + Broadside Turret Mounts: 42
  + Point-Defence Mounts: 14
  + Hangar Space: 28
  + Navigation: 00/25
  + Hull Armour: 34/25
  + Shield Strength: 10/25
  + Length: 7km
  + Max Crew: 5,600
  + Extra Rooms: 30
  + Energy Use:
* **Azrael**
  + Manufacturer: Luos Syndicate & Talons
  + Cost: 370m
  + Spinal Weapon Mounts: 7
  + Broadside Turret Mounts: 48
  + Point-Defence Mounts: 12
  + Hangar Space: 26
  + Navigation: 00/25
  + Hull Armour: 33/25
  + Shield Strength: 09/25
  + Length: 7km
  + Max Crew: 5,400
  + Extra Rooms: 28
  + Energy Use:
* **"Mothership"**
  + Manufacturer: Heralds
  + Cost: 470m
  + Spinal Weapon Mounts: 8
  + Broadside Turret Mounts: 44
  + Point-Defence Mounts: 15
  + Hangar Space: 42
  + Navigation: 00/25
  + Hull Armour: 38/25
  + Shield Strength: 10/25
  + Length: 8.5km
  + Max Crew: 6,000
  + Extra Rooms: 36
  + Energy Use: